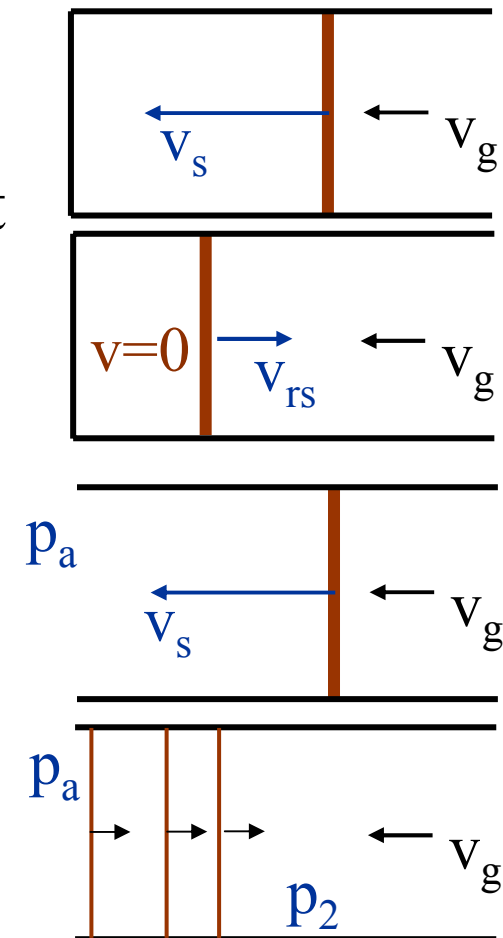


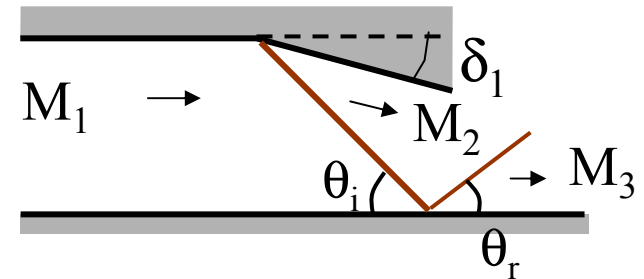
# Reflected Waves

- Already examined what happens when normal shock “hits” a boundary
  - if incident shock hits solid wall, get reflected (normal) **shock** - required to satisfy **velocity (bc) boundary condition** ( $v=0$ )
  - if it hits open end, get **reflected expansion** waves - satisfy **pressure bc** ( $p=p_a < p_2$ )
- Wave reflections “impose” bc (pressure or velocity) on flow



# Oblique Shock Reflection From Wall

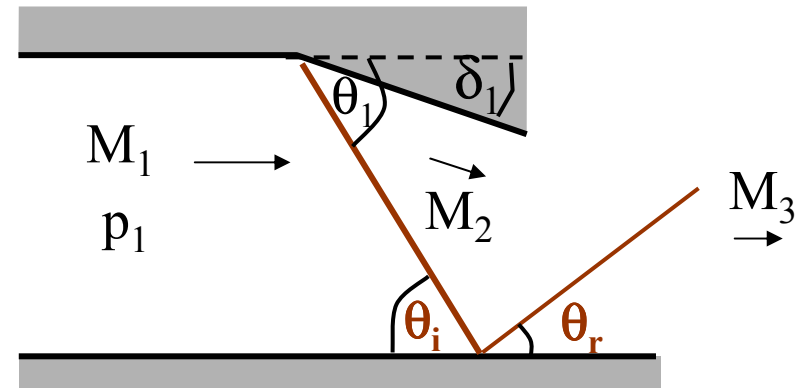
- Consider “weak” ( $M_2 > 1$ ) oblique shock wave impinging on a flat wall



- incident shock wave turns flow toward the lower wall
- flow can not pass through boundary, must turn back parallel to lower wall - **velocity boundary condition**
- flow turns back on itself  $\Rightarrow$  compression  $\Rightarrow$  in this case, **reflected** wave is **oblique shock**
- Reflected shock weaker than incident shock
  - $M_2 < M_1$

# Example: Oblique Shock Reflection

- Given:** Mach 3.2 flow with static pressure of 25 psia approaching a  $17^\circ$  ( $\delta_1$ ) turn produces oblique shock wave at  $33^\circ$  ( $\theta_1$ ). Oblique shock then “hits” bottom wall, producing reflected oblique shock.



- Find:**  
 $\theta_i$ ,  $\theta_r$ ,  $M_2$ ,  $M_3$ ,  $p_2$ ,  $p_3$
- Assume:** TPG/CPG with  $\gamma=1.4$ , steady, adiabatic, no work, inviscid except shocks, ....

# Example Oblique Shock Reflection

- Analysis:

- $\theta_i$   $\theta_i = \theta_1 = 33^\circ$

- $M_2, p_2$

$$M_{1n} = M_1 \sin \theta_i = 3.2 \sin(33^\circ) = 1.742$$

with  $M_{1n}$ ,

$$\text{B.1 or eqs.} \Rightarrow M_{2n} = 0.630; p_2/p_1 = 3.37$$

$$M_2 = M_{2n} / \sin(\theta_i - \delta) = 0.630 / \sin(16^\circ) = 2.29 \quad p_2 = \frac{p_2}{p_1} p_1 = 84.3 \text{ psia}$$

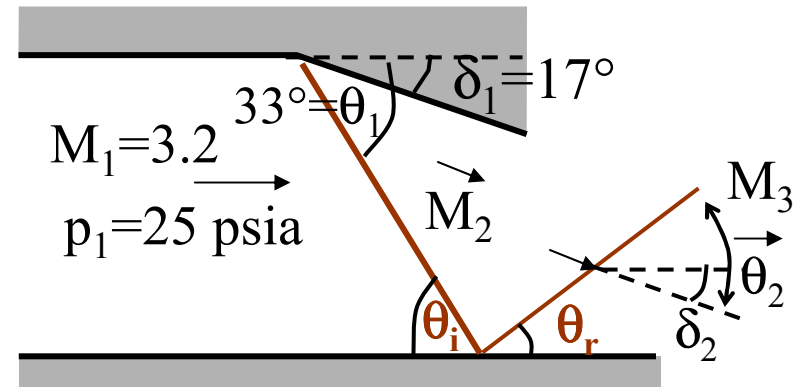
- $\theta_r$   $\theta_r = \theta_2 - \delta_2$  flow must be turned horizontal again, so  $\delta_2 = \delta_1 = 17^\circ$   
 $M_2 = 2.29$

$$\text{C.1 or VII.26} \Rightarrow \theta_2 = 42.2^\circ; \theta_r = 42.2^\circ - 17^\circ = 25.2^\circ \neq \theta_i$$

- $M_3, p_3$   $M_{2n} = M_2 \sin \theta_2 = 2.29 \sin(42.2^\circ) = 1.54$

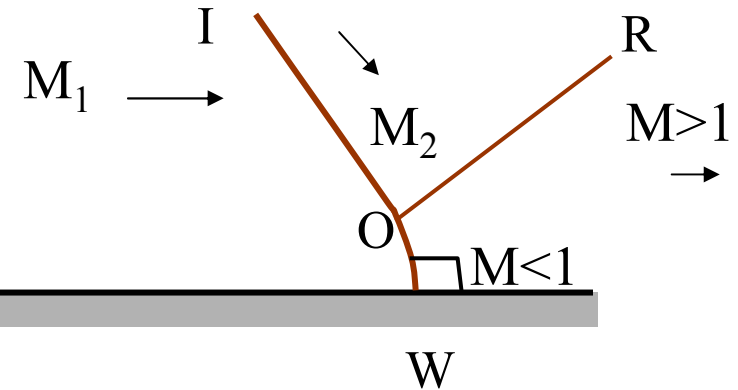
with  $M_{2n}$ , B.1 or eqs.  $\Rightarrow M_{3n} = 0.688; p_3/p_2 = 2.59$

$$M_3 = 0.688 / \sin 25.2^\circ = 1.615 \quad p_3 = 2.59(84.3 \text{ psia}) = 218 \text{ psia}$$



# Mach Reflection

- If  $M_2$  low enough, required turning angle for reflected wave may exceed maximum oblique shock angle
  - no simple reflected wave possible, get something like detached shock
  - IO: incident oblique shock
  - OW: strong curved shock, normal at wall
  - OR: weak oblique shock

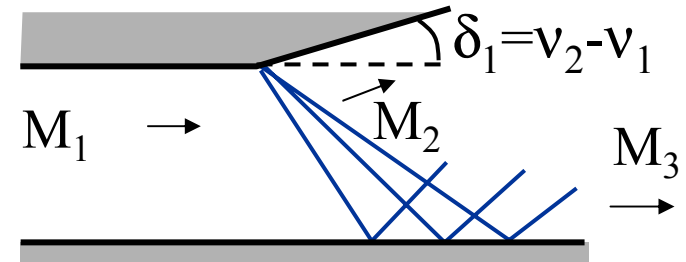


# Oblique Shock and Pressure BC

- If oblique shock “hits” a pressure boundary condition, reflected wave must **adjust flow pressure to match boundary pressure**
- Type of reflected wave will depend on whether pressure must drop or rise
  - pressure rise  $\Rightarrow$  **compression**:  
flow will “turn back on itself”
  - pressure drop  $\Rightarrow$  **expansion**:  
flow will “open up”

# Reflection From Expansion on Wall

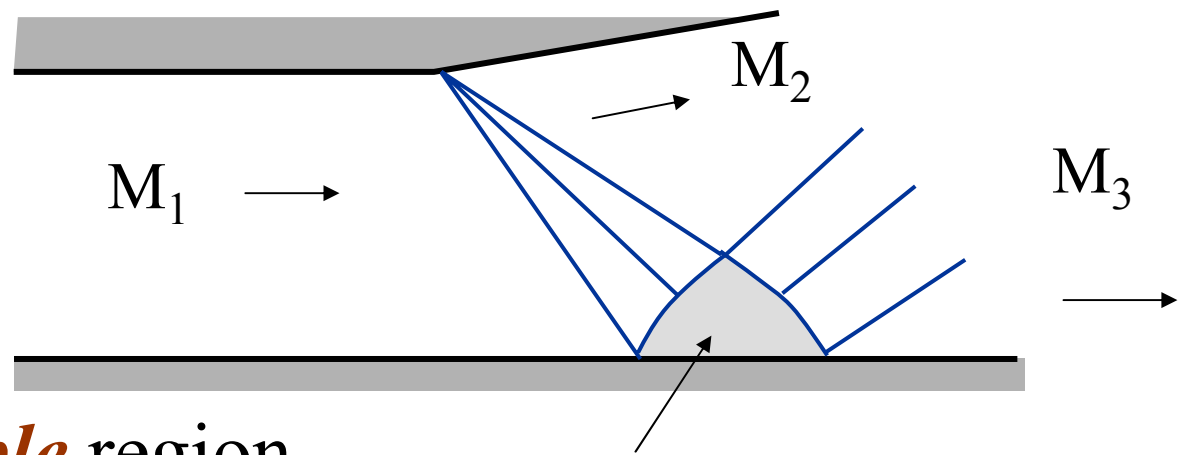
- Consider PM fan impinging on a flat wall



- incident expansion waves tend to turn flow away the lower wall
  - can not create vacuum, flow must be turned back parallel to lower wall - **velocity boundary condition**
  - flow “opens up”  $\Rightarrow$  expansion  $\Rightarrow$  in this case, **reflected** waves are **expansions (Mach waves)**
- For case shown above (**flow returning to original angle**)
  - $v_3 = \delta_2 + v_2 = \delta_2 + (\delta_1 + v_1) = 2\delta + v_1$  (use to get  $M_3$ )

# Non-Simple Region

- In region where incident and reflected waves interact, can not use our simple quasi-1D theory



- In this *non-simple* region,
  - get curved waves
  - flow still isentropic
- Outside this region, our quasi-1D methods still valid



# Summary of Reflected Waves

- “Reflections” from supersonic waves represent information from a boundary being transmitted into supersonic flow
  - reflections “impose” boundary condition on flow
- Generally, **pressure** or **velocity** boundary conditions
- Type of reflected wave will depend on whether **compression or expansion** is needed to meet boundary conditions