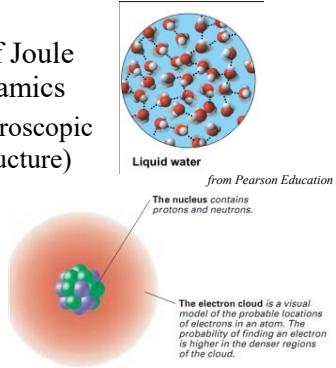


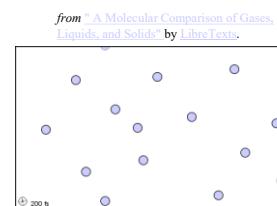
## Summary of Classical Thermodynamics

- As developed in 1800's (e.g., work of Joule and Clausius), "classical" thermodynamics
  - treats matter without regard to its microscopic nature (e.g., molecular/atomic/... structure)
  - based on empirical knowledge
  - broad/general applicability (to macroscopic systems)
  - provides relationships between TD properties, but **cannot provide predictions of certain TD properties at given  $T, p$** 
    - e.g.,  $c_p$ ,  $c_v$ , compressibility coefficients
- So how can we find these TD properties?



## What Model to Use for Matter?

- What laws govern molecules?
- Could try to build model using Newtonian mechanics considering motions of each and every molecule
  - might be considered for a gas, where molecules spend most of their time a "long" distance from other molecules
  - but at normal conditions ( $T, p$ ) there are  $O(10^{18}-10^{19})$  molecules per  $\text{cm}^3$  of a gas
    - even more for liquids and solids
  - would require updating  $\sim 3 \times 10^{19}$  position and  $3 \times 10^{19}$  velocity components every  $\sim 10^{-10}$  seconds (time between collisions) **just to model something 1  $\text{cm}^3$  in size**
    - not possible in 1900's, not practical even now



## Statistical Mechanics

- Solution to this problem, developed around 1900, e.g., work of Boltzmann and Gibbs
  - **Statistical Mechanics**
    - uses statistical concepts/mathematics to average over large numbers of molecules to get macroscopic properties from microscopic/molecular information
- What kind of mechanics should be used to described molecules?
  - initially tried Newtonian Mechanics
    - some initial success, e.g.,  $c_p$  of monatomic gases
    - but could not explain experimental observations for non-monotonic gases, metals, and blackbody radiation
  - success came with development of a more accurate representation of microscopic matter: **Quantum Mechanics**